

Gary Storkamp

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http://www.garydraws.com

OBJECTIVE

Contribute professional and creative skills to develop memorable, high quality products

SKILLS

Software:

- Autodesk Maya
- Autodesk 3DS Max
- Pixologic Zbrush
- Corel Painter
- Adobe Photoshop
- Adobe Flash
- Adobe Premiere
- Adobe After Effects
- XNA Game Studio
- Microsoft Visual Studio C# Express
- Microsoft Office Suite

Game Editors:

- Unreal Editor 3 - Unreal Tournament III
- Serious Editor 2 - Serious Sam II

PROFILE

- Proficient 3D character modeling and texturing skills
- Advanced conceptual and artistic abilities
- Experienced in software game engines, development tools, and various content pipelines for runtime assets
- Able to learn new software and technology quickly
- Experienced in customer service and application training

EDUCATION

The Art Institutes International Minnesota, Minneapolis, MN

September 2006

Bachelor of Science degree in Media Arts & Animation

G.P.A. 3.7 - Dean's List and President's List

RELEVANT EMPLOYMENT

Johnson Center for Simulation, Pine City, MN

April 2007 - Present

Digital Artist

- Contributed art and design assets for 6 training games with clients including the *U.S. Department of Defense, Benedictine Health System, Iowa Waste Reduction Center, and State of Minnesota*
- Art Lead for 2 Adobe Flash-based games
- Designed and created art for 2 iPhone/iPod Touch games: uMow and Touch Tone Hero
- Co-developed the art pipeline for future employee use
- Contributed various introductory skills when necessary, including scripting, programming, and play testing

ADDITIONAL EMPLOYMENT

Target, Minneapolis, MN

November 2005 - April 2006

Overnight Trailer Unload, Push

- Led a team of 6-8 employees
- Employed at the downtown Minneapolis Target Store which grosses ~\$240,000 a day
- Was responsible for Electronics Department merchandise

Domino's Pizza, Saint Cloud, MN

March 2000 - September 2003

Customer Service, Insider

- Supervised teams of up to 6 delivery drivers
- Assisted in efficient management of a \$20,000/week franchise store
- Prepared and cooked all food